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Design Methods For Reactive Systems

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Design approach to reactive systems To design reactive systems, environment models are important: Possible entities and behavior in environment (chapter 2). Communication of system with environment (chapter 3) 11

Slides for Design Methods for Reactive Systems: Yourdon ...

Design Methods for Reactive Real-Time Systems Codesign; Design Methods for Reactive Real-Time Systems Codesign. M. Chioldo and Alberto L. Sangiovanni-Vincentelli EECS Department University of California, Berkeley Technical Report No. UCB/ERL M92/116 October 1992

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The current generation of information system design methods cannot cope with the high demands that originate from mission-critical application, geographic distribution, and a mix of data-intensive, behavior-intensive and communication-intensive properties of many modern reactive systems.

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Introduction In this paper, we present a design for a reactive system based on the classical planning techniques of problem re- duction and state space search. The proposed approach enables a reactive system to be scaled up to handle larger sets of user-provided, or top-level, goals.

Design of a Reactive System Based on Classical Planning

Emergency relief system design for reactive system using direct scale-up method. Surendra K. Singh, Michelle R. Murphy and Joshua Gordon. ioKinetic, LLC. 95 Stiles Road, Salem, New Hampshire 03079, USA. singh@ioKinetic.com. Abstract. Emergency relief system design for reactive systems requires knowledge of chemical reaction rates, vent material characteristics and heat release.

Emergency Relief System Design for Reactive System Using ...

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